# **Continuous Delivery**

#### Ariel Alonso, IPC



## About Me

- Ariel Alonso
- Systems Architect
- Independent Purchasing Cooperative, Inc.
- Software Engineer for 15 years
- Interests
  - Agile & XP
  - Test Driven Development
  - Automation
  - Testing
  - Distributed Systems
  - Big Data



- → What is Continuous Delivery?
- Implementing Continuous Delivery
- Continuous Delivery at IPC
- **7** Q&A



# What is Continuous Delivery?

How long would it take your organization to deploy a change [to production] that involves just one single line of code?

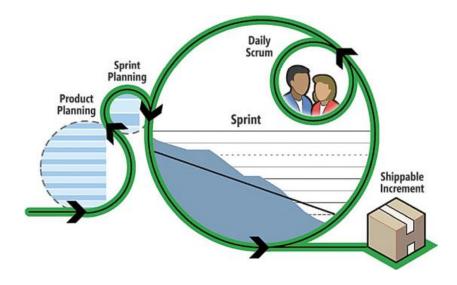
Do you do this on a repeatable, reliable basis?

- Mary and Tom Poppendieck, Implementing Lean Software Development



## What Scrum Does For Us

- Smaller pieces of functionality
- More frequent feedback
- Shippable increments quicker



## What About Deployments?

- Value is only realized in production
- Manual deployments are painful and error prone
- Poor configuration management leads to unpredictable results
- Infrequent deployments increase risk



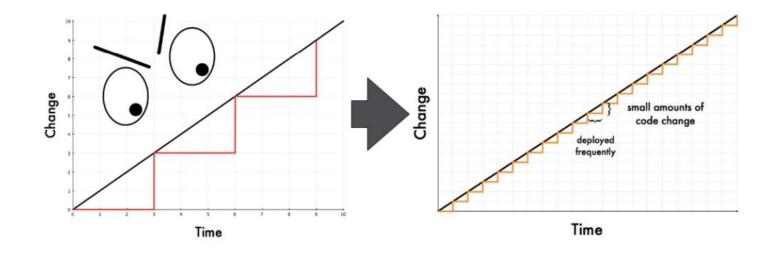
#### "If it hurts, do it more often."

- Internet Wisdom

## Frequent Deployments

- Deploying Frequently
  - **7** Feedback from users
  - Reduce risk of deployment
  - Real project progress
  - Business value quicker
- More frequent changes with fewer lines of code reduce risk and help identify problems easier and sooner

# Reduce Risk of Change



John Allspaw, Ops Meta-Metrics

## What is Continuous Delivery?

- Set of software development practices and principles focused on building, testing, <u>and</u> <u>deploying</u> software faster and more frequently
- **7** Goals
  - Improve Quality
  - **7** Reduce Cycle Time
- Business value realized in production

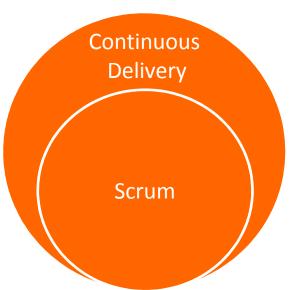
## The Last Mile

#### Agile/Scrum

Gives us feedback on the quality of our requirements and the quality of our code

#### **Continuous Delivery**

Gives us feedback on the quality of our process to deliver software



#### "Just ship, baby."

- Kent Beck



## Implementing Continuous Delivery

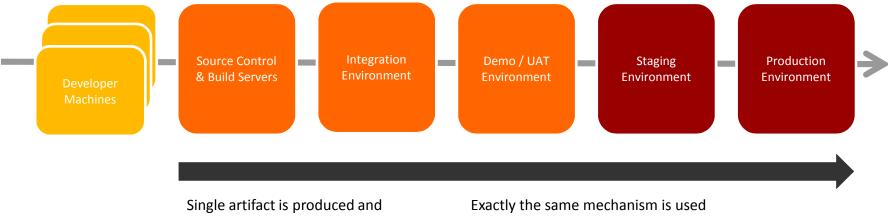
## Principles of Continuous Delivery

- Process MUST be repeatable and reliable
- Automate everything
- If something is difficult or painful, do it more often
- Keep everything in source control
- Done means "in production"
- Build quality in to the product
- Everyone has responsibility for the release process
- Improve continuously

#### "Real artists ship."

- Steve Jobs

### **Continuous Delivery Pattern**



advanced through the environments

Exactly the same mechanism is used to deploy to each environment

## **Continuous Delivery Practices**

- Build binaries only once
- Use precisely the same mechanism to deploy to every environment
- Smoke test your deployment
- If anything fails, stop the line!

## Key Components

- Source Control
- Test Driven Development
- Behavior Driven Development
- Automated Testing
- Continuous Integration
- ↗ Infrastructure as Code

## Source Control

- Essential for development teams to work effectively on the same code base
- Ability to attach historical data to code, such as explanatory comments about the intent behind each change
- Control the "production line" with commit hooks

## **Continuous Integration**

- Automatically builds entire application
- Automated unit and functional tests
- Exposes integration issues and conflicts early
- Everyone is responsible for the CI environment

## Test Driven Development

- Red, Green, Refactor
- Permanent Regression
- Self Documentation
- More Maintainable Code

## Behavior Driven Development

- ✓ Starts with a conversation
- Shared understanding of the features to be implemented
- Features are identified as user stories

Feature: Refund In order to make the customer whole As the product owner I want to make sure we know how to do math

Scenario: Customer refund Given Fred has bought a microwave And the microwave cost 100 USD When we refund the microwave Then Fred should be refunded 100 USD

# Automated Testing

- Unit Testing
- Functional Testing
- Performance Testing
- オ Stress Testing
- Security Testing
- Disaster Recovery Testing

## Infrastructure as Code

- Automate the process of bringing the system to a working state
- Production like environments can be built from scratch in minutes
- Versioning environments along with applications
- Allows for continuous testing of our infrastructure

# Tools

- オ Issue Tracking
  - JIRA, PivotalTracker, Bugzilla
- Source Control
  - Mercurial, Git, Subversion, CVS, TFS
- Virtualization
  - VMWare, OpenStack, Amazon EC2

- CI/Build Server
  - Bamboo, Hudson, Jenkins, TeamCity
- Automated Testing
  - jUnit, Nunit, RSpec,Cucumber, Selenium
- Infrastructure as Code
  - Puppet, Chef



# Continuous Delivery at IPC

# The Challenge

- Payment Processing Platform
- 28,000+ restaurants in US and Canada
- 2M transactions/day
- 200M SUBWAY<sup>®</sup> Card accounts
- 99.999% Service Level Agreement
- **Release Weekly**



## The Solution

- Transition from waterfall to Scrum
- Weekly sprints resulting in weekly production deployments
- Embrace DevOps and Continuous Delivery
- Invest in comprehensive testing approach

## How Much Do We Test?

- **3**,600+ Unit Tests
- 7 4,500+ Functional Tests
- **7**,000+ Regression Tests
- Disaster Recovery Tests



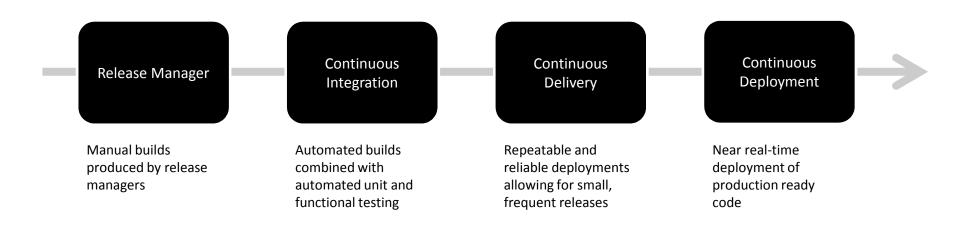
#### "Why do we never have time to do it right, but always have time to do it over?"

- Anonymous

### Keys to Success

- Organizational commitment to Agile
- Embrace inevitability of change
- ↗ Treat agility as a corporate asset
- Favor cultural fit over technical skills when growing the team
- Continually improve

### The Final Frontier



#### "The future is here. It's just not evenly distributed yet."

- William Gibson

